

18XX Game System Tournament 2026

The 18xx Game System Tournament is designed to test a player's ability to play a variety of different 18xx style games.

Based on input from our 18xx players, there will not be a final game held for the weekend long 18xx tournaments at Origins, Gen Con , and Railcon. Instead, the 18xx tournament results will be entirely based on player rankings (explained below) for all 18xx games played through the weekend. There is no plaque for this tournament but if there are at least eight (8) qualifying 18xx games played during Railcon, the winner will receive a prize draw.

A player's ranking is determined by how the player finishes in each qualifying game played. In order to qualify for the 18xx tournament, the 18xx game must begin at a scheduled qualifying time. A first place finish is worth 3 points, second place is worth 2 points, third place 1 point, and fourth place or below 0 points. The points from the four best different game titles will be added together. If a competitor plays the same game multiple times (e.g. you play 18EU twice), only the best finish in that game will be used. In the case of a tie after looking at 4 games, the tie breaker is the point score in a 5th different game, then (if needed) a 6th game, 7th game, 8th game, etc., until there are no additional games to compare. Ties not broken this way will use the Puffing Billy Score calculation (for the qualifying 18xx games only) to break the tie. The Puffing Billy score gives bonus points based on the actual point scores in the individual games. Finishes in fourth place or below will contribute to the PB score tiebreaker but otherwise do not score.

Updated scores will be posted throughout the weekend. Each individual is responsible for ensuring his/her scores are correct. Please submit corrections as soon as possible to the TGA scoring table using the Correction Forms provided there. If you would like further clarification of these Tournament rules, please ask a conductor.