

TRANS AMERICA / EURO TGA PLAY 2022

GAME LENGTH

- A round is defined as each player having acted as Lead Player once.
- With three players, play two rounds to completion.
- With four or more players, play one round to completion.
- If all players agree prior to the start of the game, you may play a longer game with more rounds, but the game length must always be a number of complete rounds.

SCORING

- Keep a running tally of each player's score through all rounds.
- The player with the lowest tallied score will be the winner, but that form of scoring will not calculate correctly for tournament play.
- Each player's score to be reported on the score sheet must be calculated by subtracting the final tallied score from 100.
- If a calculated score would be negative, record it as 0.

TOURNAMENT PLAY RULES

- The Vexation expansion option is available for TGA tournament play
- See Vexation rules on next page
- Colored track is not used if you are playing the original basic game
- The default game is the basic version
- All players must agree to play the Vexation rules
- TGA will consider making this the standard version at some point in the future, so please give us feedback if you try it

TRANS AMERICA / EURO VEXATION RULES

Preparations

- The game is prepared as usual
- In addition, each player gets the three railroad tracks of his color

Changes to the Course of the Game

- The game generally follows the same rules as the basic game.
- However, instead of shared black railroad tracks, each player may use his own colored railroad tracks up to three times during the course of the game. These tracks are placed according to the basic rules.
- Routes that have been built from colored tracks can be used only by the appropriate owner. If other players want to use parts of the route network that are connected only by tracks of a foreign color, they have to establish another link.
- No more than two colored tracks may adjoin the same junction.
- Colored tracks may not be replaced by black ones